ARCH 610 Design Communication II, Fall 2012
Assistant Professor, Philip Speranza

Design communication pervades the way see the world as frameworks and the participation of people over time. This course will examine analog and digital methods to explore systems and time as a non-linear generative design process that explore the life of our design interventions as attached to external conditions. Methods will explore the abstraction of lines and the communication of material affect. The course will be structured in three parts: 1) diagramming and time; 2) analog parametrics; and 3) digital parametrics. The course will have theory and workshop components and will coordinate with studio projects.

Prerequisites include a basic understanding of analog and digital drawing media.