ARCH 611--GRADUATE DESIGN PROCESS
3 credits. P/NP only.
Monday Wednesday 1-3 pm
This course is available for the incoming Option 3 graduate students only.

COURSE OBJECTIVES
This course will introduce you to and enable you to acquire a competence in, the fundamental graphic language of architecture. Drawing is essential to fluency in this language. The ability to draw (to make particular lines on paper), and to organize one’s visual thoughts, evaluate ideas and generate new ideas through drawing, are essential to architectural design and will be introduced in this course. Freehand sketching, diagramming, orthographic projections and perspectives will be covered. You will develop an understanding of the relationship between graphic language and architecture, and how the selection of appropriate media will facilitate the development of your design and your ability to communicate your design ideas to yourself and to others.

COURSE FORMAT:
This is a studio format course. Most of the class meetings will be spent drawing, though demonstrations, lectures, presentations, discussions and critiques will be scheduled. The emphasis of the course will be on media and design process, though presentation media and construction drawings will also be discussed.

TEXTS:
Two texts will be used this term: Architectural Graphics, F. Ching; and, Visual Notes for Architects and Designers, N. Crowe and P. Laseau. The texts are available at the University of Oregon Bookstore. A list of books on reserve in the AAA Library will be handed out in class.

INSTRUCTOR COMMENT:
BE PREPARED TO DRAW DURING THE FIRST CLASS!

Bring drawing pencils and paper.