Students will focus on an interior build-in furniture. Then they will pick one small piece to production of refined design, in various scales, and to a delivery that offers understanding of furniture design for prototypes. A first step for a small production series.

First Sketch + Model (possibly big, possibly small)
Research and sketch the problem. Safety training + exercises

Basic Design, Concept Design
It is a form of learning and discovery. Learn by doing. The doing is the curriculum

Though process will vary, a unifying theme of the class will be on identifying craftwork and transport it in the contemporary design discourse using small spaces as a primary reference point. Each object produced will be considered in relation to the ecological/sustainable and the cultural/social demands from which it derives, what it now inhabits, and the tangents it might suggest.

The Furniture studio is a design & making studio. The students will weave the extremes of the one off design and a small production series together.

Mock-Ups
A testing and evaluating process: how to lead these small scales up to a big build design

Tandem Development of Design and Analysis
Explore the nature and relationship of design principles

Midterm
Investigate Materials and details

The Discipline of Building
Midterm revised

Pre Production
The making of is a creative process too

Pur Production

Presentation and Documentation
Final evaluation of project process and performance. Conclusion

Final Finishes

Esther Hagenlocher | Assistant. Professor. ehg@uoregon.edu | OH: W10-noon, or by appointment