ARCH 423/523  Media for Design Development  
Winter 2010, Credits: 3  Time: Tuesday 4:00 to 6:50 pm  
University of Oregon, Department of Architecture – Eugene

Watercolor Sketchbook for Architecture Studies
Instructor: Kelcey Beardsley, Visiting Adjunct Faculty 503-522-8646 (cell)  
kelceybeardsley@mac.com

COURSE DESCRIPTION: 
This course is designed to encourage freehand sketching and enable the student to draw architectural subjects freely and accurately. Several meetings in the classroom will focus on developing skills with freehand drawing and watercolor techniques. A majority of the class meeting times will occur on site at various indoor and outdoor locations. The emphasis will be on architectural space in buildings and the design of public places.

COURSE OBJECTIVES: 
To expand your freehand drawing comfort-zone through lots of practice and practical hands-on tips.  
To develop architectural understanding through on site observation, notation of experience, spatial analysis, and place recording.  
To investigate/explore architecture and public places located in Eugene.

COURSE REQUIREMENTS: 
Keep a sketchbook journal in which to record analytical and sketch explorations of places visited during class time.  
Meet in class for drawing and watercolor skills development including homework assignments.  
Complete weekly drawing assignments.  
Explore watercolor media in combination with freehand drawing techniques.  
Enjoy class field trips while recording design information and observations.

Suggested Text:  

PREPARATION:  
• Gather together your current sketchbook, drawing, color pencil, and watercolor materials to bring to first day of class. 
• Identify a location you would like to explore with a watercolor sketchbook.
OTHER REFERENCES:

*Freehand Drawing for Architects and Interior Designers*, Magali Delgado Yanes and Ernest Redondo Dominguez. ISBN: 0-393-73179-0

*Watercolor in Architectural Design*, Ronald J. Kasprisin, 1989  
ISBN: 0-442-22925-9

*An Architect’s Paris*, Thomas Carlson-Reddig,  

*Visual Notes for Architects and Designers*, Norman Crowe and Paul Laseau,  
ISBN: 0-442-29334-8

ISBN: 0-88192-791-0

*Venice Sketchbook*, Huck Scarry, 1993  

*Chambers for a Memory Place*, Donlyn Lyndon and Charles Moore, 1994  
ISBN: 0-262-12182-4


ABOUT THE INSTRUCTOR:

**Kelcey Beardsley, IDEC**
Kelcey Beardsley is an architect, artist, and educator with twenty-three years in professional practice in Eugene, Portland and Seattle. The most well known project on which she served as Project Designer at SRG Partnership, PC, is the Oregon Coast Aquarium in Newport. The series of watercolor perspective renderings, which served the Aquarium’s fundraising for expansion of the deep water exhibits, were created as a consultant for SRG Partnership.

Kelcey has extensive teaching experience at University of Oregon in Eugene and the Portland Center, Texas A&M University, and Marylhurst University. Under her five-year tenure as Department Head at Marylhurst, the Interior Design Program achieved professional accreditation through Council for Interior Design Accreditation (CIDA, formerly FIDER). The Fourth Year Design Studio, (final year independent studio) has her primary focus at Marylhurst as well as Freehand Drawing. She joined the University of Oregon faculty in Fall, 2008 teaching Design Studios and Media classes.