ARCH 407/507 COLLAGE TECHNIQUES

This course is an exploration of how to employ digital collage in its fullest capacity as an evocative tool of envisioning and storytelling.

Instructor: Daisy-O’lice Williams

Time: 10-11:20 am, T-Th, rm TBA
In this course we will question

Eligibility: Open to ARCH undergrads with the completion of ARCH 384. Open to IARCH undergrads with the completion of one IARC 484. Open to all ARCH and IARCH graduate students.

Description: Over the course of the term we will investigate

• the role of collage during design:
  How can it facilitate contextual investigation, idea generation, and visualization?

• the new frontier of digital collage:
  Is it possible to use augmented reality platforms to create inhabitable full-scale collages? Student participants will be given free access to an academic license of AUGMENT

Format: The course is arranged thematically in two-week modules that begin with mini-lectures, assigned readings, and discussion to introduce concepts and provide examples of particular collage types. Students are then asked to complete a collage study that reflects their recent insight. The format of these studies will be structured (size, orientation, media etc.). However, the subject matter will be left open to student choice to allow for tailoring to individual interests and studio projects.

Materials: Students are expected to be proficient in Adobe Photoshop, and any 3D-modeling program and renderer (Sketch Up, Rhino, VRay, etc.). The final exercise will require students to have access to an Android or iOS mobile device (preferably tablet).

Text: The required text for this course is Collage and Architecture by Jennifer A.E. Shields. Other articles will be provided digitally via Blackboard.