University of Oregon Summer Architecture Academy (SAA) Welcome Details

July 11 – August 5 2016

EUGENE CAMPUS
LAWRENCE HALL

WELCOME 2016 UO SUMMER ARCHITECTURE Academy Students!

The start of the 2016 UO Summer Architecture Academy is quickly approaching and our faculty and staff are looking forward to seeing you in July!

Check-in is scheduled for Monday, July 11th, at 11:00 a.m., Lawrence Hall Room 206

SAA Website:

http://architecture.uoregon.edu/summer-architecture-academy-eugene

SAA contact: archacademy@uoregon.edu, 541.346.8039
SUMMER ACADEMY BEGINS – Monday, July 11

11:00 a.m. – 11:45 a.m., Check-in, Lawrence Hall Room 206

During check-in you will receive a welcome packet with more information about the program and UO resources.

We will be checking to make sure that all necessary program forms have been signed and submitted as well as taking care of other logistics, as needed.

PLEASE BRING THE REGISTRAR’S LETTER, WHICH INCLUDES YOUR UO ID & PAC number, WITH YOU TO CHECK-IN. You must have it to obtain your photo ID, which gives you access to the buses, the library, printing facilities, etc.

11:45 a.m., SAA Faculty opening remarks, Lawrence Hall Room 206

12:00 p.m. – 1:30 p.m., Welcome BBQ, Lawrence Hall Courtyard

Please join us for a BBQ lunch in the courtyard. The lunch is a chance for students, parents, faculty, and staff to get acquainted before coursework begins. Students and their families are invited.

1:30 p.m. – 2:00 p.m., Lawrence Hall Tour

Immediately following the BBQ, staff will lead group tours of Lawrence Hall to help familiarize students with the facilities.

2:00 p.m. – 4:30 p.m., Finalizing Program Details (As Needed)

Following the group tours, students will be guided to the Registrar’s Office to make final payments, the UO Card Office to process and pick up UO Student ID cards, and the UO Duck Store to purchase supplies, as needed.

4:30 p.m. – 5:00 p.m., Studio Move-in (Required), Lawrence Hall

A more detailed first day schedule will be posted on the SAA website & distributed at check-in.

THE PROGRAM

The Summer Architecture Academy program covers design topics such as climate, place response, social and behavioral factors, spatial ordering, structure and construction, historical continuity, and professional contexts through the studio, media, and workshop classes. Students will explore these topics through a range of media techniques including 3-D Models, architectural hand drafting, sketching, and digital media programs such as Photoshop and InDesign.

The program focuses on the design studio, which meets four days a week for four hours in the morning. Studio is an intensive introduction to architectural design, concentrating on a series of design projects and exercises intended to familiarize students with the fundamental concepts and principles of design. Work in the studio is coordinated with the workshops and drawing labs as well as academy field trips.

The media classes meet twice a week for about three hours and includes an introduction to visual inquiry for designers, the use of free hand and projected drawings, and models in the design process. Workshops also occur twice a week, alternating with media classes, and include lectures, demonstrations, and practical
exercises. Workshops will also provide information on architecture school admissions procedures and preparations for the application process, as well as visits to local firms.

There will be two **required** daylong educational field trips related to the materials presented in the studio and media/workshop courses. The scheduled field trips are part of the SAA coursework. The field trips will include visits to various key sites in the Willamette Valley as well as a tour of professional offices in Eugene. Specific information regarding the scheduled field trips will be available on the SAA website.

**All students must be transported in summer academy vehicles while on field trips.** The academy hires chartered buses with certified drivers for all transportation needs. Private vehicles are **not** allowed on the field trips.

**HOUSING**

Academy students **need to submit a separate online application** to apply for summer housing at the UO along with a non-refundable application fee that is paid directly to UO Housing. The Academic Extension office will send your UO ID number directly to UO Housing, so you can leave the UO ID number blank on your housing application.

If you plan on arriving in Eugene prior to the start of the program and are staying on campus, you need to communicate your arrival and departure dates directly to [UO Housing](mailto:UO_Housing). If you are living off campus, please submit your address and contact information to [archacademy@uoregon.edu](mailto:archacademy@uoregon.edu) prior to your arrival or at check-in.

**THE PROGRAM SCHEDULE**

The program schedule for the SAA will be distributed at check-in on Monday, July 11th. Changes to the program schedule or personnel are not expected, but may occur without prior notice. Minor adjustments may occur in response to unforeseen developments and opportunities.

**THE CURRICULUM**

The curriculum of the academy parallels that of the introductory architecture design program at the UO and includes topics in architecture, interior architecture, and landscape architecture. The differences between the three disciplines at the introductory level are matters of scale, whereas the creative problem solving process is common and central to each. Students will be expected to respond to considerations in all three areas in their designs.

**SUPPLIES**

The supplies list is posted on the SAA website. Be prepared to spend more on materials during the course of the academy. Bring any additional supplies from home you think might be useful.

Computers are **NOT** required, however if you have a laptop and feel comfortable bringing it, please do so. Emphasis is on hand media skills, but there will be media labs, etc., in which having a computer would be helpful.

There is a 24-hour access to the Digital Computing Lab (DCL) for students who do not bring their own computer. Codes to access the DCL will be distributed at check-in.

Be prepared to spend an additional **$40-$60** on printing costs for the final project.
**PARKING**

Meters are located on 18th Avenue, Agate Street, University Street and Lot 36A. There are also Pay-to-Park spaces available in Lots 15, 17, 29A and on 15th Avenue. Drivers are responsible for checking the signs and putting money in the meters as required.

UO Campus Parking Map: [http://infographics.uoregon.edu/campusMaps/parkingmap.pdf](http://infographics.uoregon.edu/campusMaps/parkingmap.pdf)

Visitor parking permits may be issued for periods of time from one day up to three weeks. The cost is $10.00.

Parking on campus is limited, so allow ample time to locate parking. Note that if you park in a reserved spot or fail to add money to a parking meter your car may be ticketed or towed.

**RESOURCES**

- [Department of Architecture](#)
- [Lawrence Hall (Dept of Architecture)](#)
- [Department of Architecture Faculty and Staff](#)
- [Maps](#)
- [UO Card Office (Student ID Photo Card)](#)
- [UO Rec Center (visitor passes are available for purchase)](#)
- [Parking Passes & Bike Registration](#)
- [UO EMU](#)
- [Getting to Eugene/UO](#)
- [City of Eugene](#)
- [Eugene Lodging](#)
- [Eugene Climate](#)
- [Campus, Community, and Eugene Local Events](#)
- [Campus Life](#)
- [Things to do in Eugene (TripAdvisor)](#)
- [EMX (LTD) Bus](#)
- [Gateway Mall](#)
- [Valley River Center (Mall)](#)
- [Target Springfield](#) or [Target Eugene](#)

**LAST DAY HAWAIIAN LUAU LUNCH**

Please join us on Friday, August 5th, from 12:00 p.m. – 2:00 p.m. for a Hawaiian Luau lunch celebrating the end of the program!
DEPARTMENT OF ARCHITECTURE CONTACT INFORMATION

The Summer Architecture Academy, housed in the Department of Architecture Office, is located at 210 Lawrence Hall and is open 9:00 a.m. – 4:00 p.m., Monday through Friday, 541.346.8039.

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